JUST-A-MINUTE THE HOLOCAUST



The Game

Just-A-Minute invites the student speaker to talk on a given topic for sixty seconds or 'Just-A-Minute,' without hesitation, repetition, or deviation. Two teams of four will compete in a challenging game that calls for strong speaking and listening skills.

Materials Cut out the supplied Cards.

The materials required for **Just-A-Minute** are simply a stopwatch and two sets of four buzzers. A student host conducts the game and a teacher may act as the final judge should any disputes occur.

Skills

There are two important skills required over and above knowledge of subject and they are **speaking skills** and **listening skills**. The speaker must be clear, confident, and able to speak without hesitation or deviation from topic. Opposing team members must listen carefully in order to determine if any of those three rules are broken.

The Game and Rules

To start the game, the host will draw a card from the pack and call the letter only. The first team to hit the buzzer gets the opportunity to choose a member to say the rhyme couplet. If correct, that individual will have **Just-A-Minute** to speak on that aspect of WWII. For example, if the letter 'H' is called and the rhyme is correctly identified, "H is for **Hitler, and his master race.**" that team member will be given **Just-A-Minute** to speak on that topic, without hesitation, deviation, or repetition.

The focus is open, e.g. early years in Austria, rise to power, suicide, etc. The opposing team members must listen carefully in case any of those three rules are broken. If they feel that the speaker

has broken a rule they may buzz and challenge. The clock is stopped.

If the host accepts the challenge, the challenging team gets one point and takes over the remaining time on the clock.

The new speaker will continue with the topic but cannot repeat what the other team's speaker has said. The opposing team must now listen carefully to make sure that the rules are followed.

At any time, when a team has the floor, the speaker may 'tag' a team member to take over. When a tag is made, the clock is stopped in order that the new speaker may rise and it restarted upon the direction of the host.

Scoring

It is suggested that two students act as score keeper/time keeper.

1 point for every 10 seconds a team member speaks.

1 point for a correct challenge.

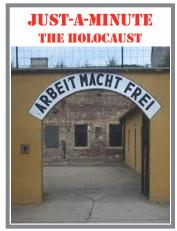
5 points to the team holding the floor at the end of the 60 seconds.

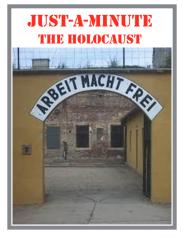
A team that speaks for **Just-A-Minute** without being challenged will receive a total of 11 points.

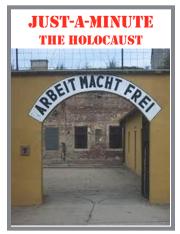
As a Knockout competition with 6 -8 teams per class, **Just-A-Minute** provides an excellent academic exercise. The game also offers a grade or school challenge.

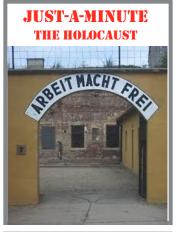
Rights to modify the BBC Game, Just-A-Minute for educational use, were granted to Tom Dykes in 1995 by the creator of the game,



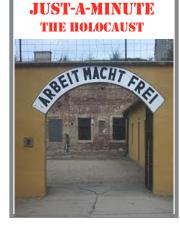


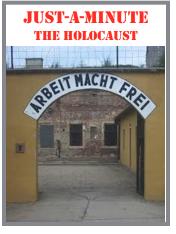


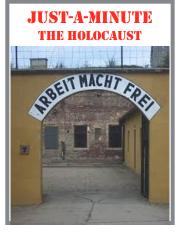


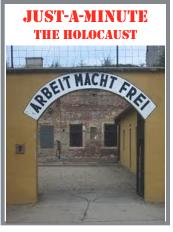


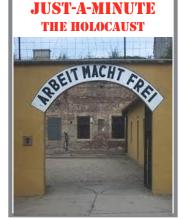


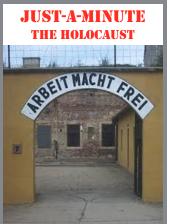


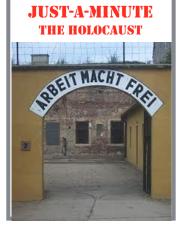


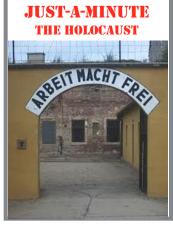


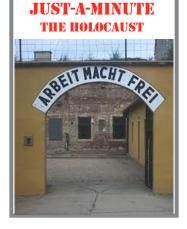


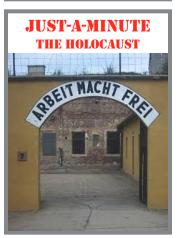












A

is for AUSCHWITZ

"Work Makes you free."

B

is for **BUCHENWALD**

When would the world see?

C

is for CHILDREN

So many would die.

D

is for

DACHAU

Who heard their cry?

E

is for

EUROPE

So much the Nazis enslaved.

17

for the

FAMILIES

So few were saved.

G

is for

GAS

The instrument used to erase.

H

is for

HITLER

And his Master Race.

I

is for

ISREAL

"Next Year in Jerusalem." An Ambition.

J

for the

JEWS

Religion, Culture and Tradition.

K

is for

KRUPP

Slave labour, his need.

for the LEBENSRAUM

Rationalization of greed.

is for

MEIN KAMPF

Perverted philosophy begun.

N

for the

NAZIS

Their evil still lingers on.

0

is for

ORDERS

"Just following." They'd claim. P

is for

PREJUDICE

Jews knew the pain.

Q

is for **QUESTIONS**

How did it go so far?

R

is for

RUSSIA

Ukraine's place, Babi Yar. S

for **SOLUTION**

Called 'Final' with calm.

T

for the TATTOO

Numbers on so many an arm.

U

is for UPRISING

in the Ghetto, Warsaw. V

is for

VICTIMS

of Hate and Genocide. No More! W

is for

WORLD

in the 30s in an unstable state.

X

for XENOPHOBIA

Philosophy of fear and hate.

Y

is for
YOUTH

who've inherited this period of time.

ZERO
TOLERANCE

of such hateful crime.

ABC Series.

World War I

World War II Overview

Battle of the Atlantic

D-Day

The Pacific

The Holocaust

Narrative Poems

What-A -Century

100 Verse overview of 20th Century

Now this is History!

220 Verses From the Big bang to Obama